PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 2) TYPE [OR SMALL ENTITY (Column 1) TOTAL CLAIMS RATE FEE RATE FEE ムン **BASIC FEE** 385.00 BASIC FEE 770.00 FOR NUMBER FILED **NUMBER EXTRA** OR $2 \gamma \prime$ TOTAL CHARGEABLE CLAIMS Ĺν minus 20= X\$ 9= ИX X\$18= OR INDEPENDENT CLAIMS minus 3 = 3 X43 =X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-**AMENDMENT A** REMAINING NUMBER PRESENT TIONAL RATE **TIONAL** RATE **PREVIOUSLY AFTER EXTRA** FEE AMENDMENT PAID FOR FEE Minus X\$18= Total X\$ 9= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR 1,10,18, 31,33 TOTAL OR ADDIT FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-8 REMAINING NUMBER **PRESENT** RATE TIONAL RATE **TIONAL AFTER PREVIOUSLY AMENDMENT EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT. FEE TOTAL ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-O REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE ENDMENT PREVIOUSLY **AFTER EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Minus Independent X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL

ADDIT. FEE

OR

ADDIT. FEE

Application or Docket Number

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."